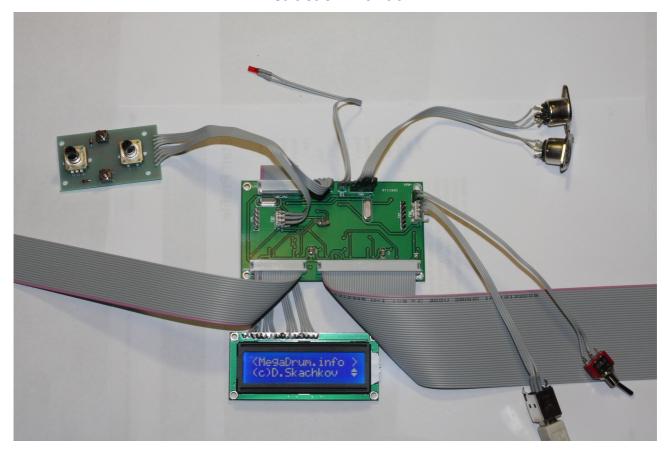


# MegaDrum kit

instruction manual



### 1.MegaDrum kit content

#### 1.1. Full kit

- 1. Either a fully soldered MegaDrum main board with **Atmega1284 at 20MHz** programmed with the protected bootloader and optionally with 256Kbit extended EEPROM Or a fully soldered MegaDrum main board with ARM **STM32F205RCT6 at 120MHz** programmed with the protected bootloader and 256Kbit extended EEPROM.
- 2. 16x2 LCD with a soldered cable and a board connector.
- 3. Fully soldered controls mini board with rotary encoders, buttons, cables and board connectors.
- 4. USB socket with a soldered cable and a board connector.
- 5. DIN5 MIDI In and MIDI Out sockets with a soldered cable and a board connector.
- 6. Mini power switch with a soldered cable and a board connector.
- 7. MIDI activity LED with a soldered cable and a board connector.
- 8. 40way 30cm pads inputs cable with an IDC 2x20 board connector.
- 9. 20way 30cm pads inputs cable with an IDC 2x10 board connector.

#### 1.2. Basic kit

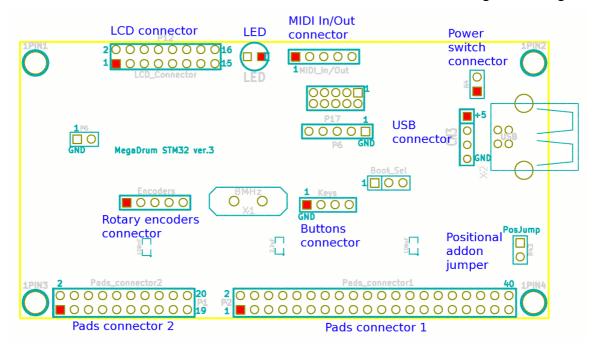
- 1. Either a fully soldered MegaDrum main board with **Atmega1284 at 20MHz** programmed with the protected bootloader and optionally with 256Kbit extended EEPROM Or a fully soldered MegaDrum main board with ARM **STM32F205RCT6 at 120MHz** programmed with the protected bootloader and 256Kbit extended EEPROM.
- 2. 16x2 LCD with a soldered cable and a board connector.
- 3. USB socket with a soldered cable and a board connector.
- 4. Mini power switch with a soldered cable and a board connector.
- 5. MIDI activity LED with a soldered cable and a board connector.
- 6. One IDC 2x20 male connector.
- 7. One IDC 2x10 male connector.
- 8. 4 buttons, 2 1n4148 diodes, 4way flat cable and 4way connector.

#### 1.3. Minimal kit

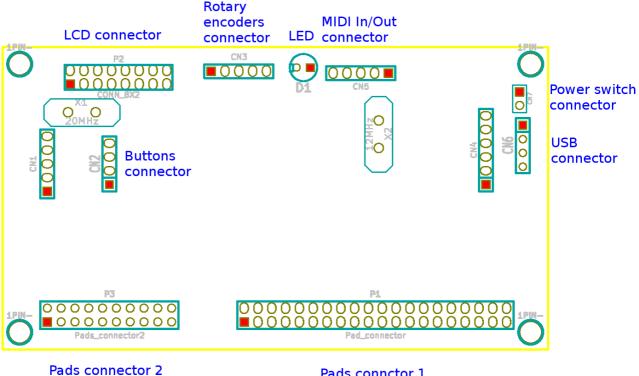
1. Either a fully soldered MegaDrum main board with **Atmega1284 at 20MHz** programmed with the protected bootloader and optionally with 256Kbit extended EEPROM Or a fully soldered MegaDrum main board with ARM **STM32F205RCT6 at 120MHz** programmed with the protected bootloader and 256Kbit extended EEPROM.

# 2. Main board layout

All connections to the STM32F205RCT6 based main board are done according to this diagram:



All connections to the **Atmega1284** based main board are done according to this diagram:



Pads connctor 1

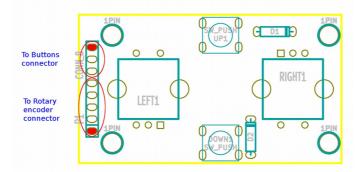
All connectors have pin 1 marked as red.

When connecting any cable (except Power switch) to the main board pin 1 on the cable must align with pin 1 of a corresponding connector on the main board.

Power switch can be connected to the main board in either orientation.

# 3. Controls mini board.

Controls mini board contains Up and Down buttons, a Left/Right rotary encoder with a built-in Left button and an Up/Down rotary encoder with a built-in Right button.



It connects to two connectors on the main board – 'Rotary encoders connector' and 'Buttons connector' (pin 4 of this connector is not used).

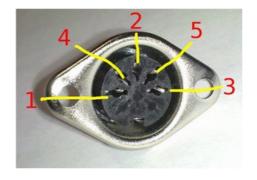
# 4. Connectors pinouts

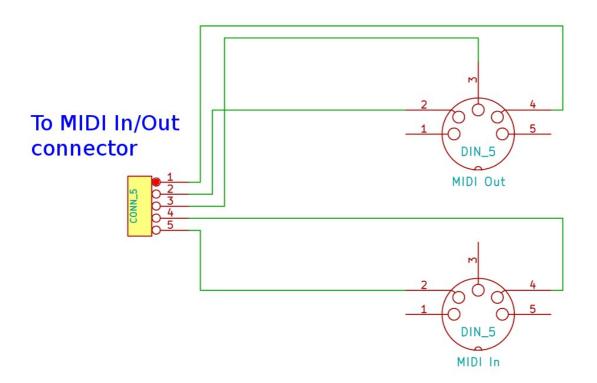
# 4.1. USB

1	V BUS (5V)	
2	Data-	Pin 2 Pin1
3	Data+	1 2 2 1
4	Ground	Pin 3 Pin 4

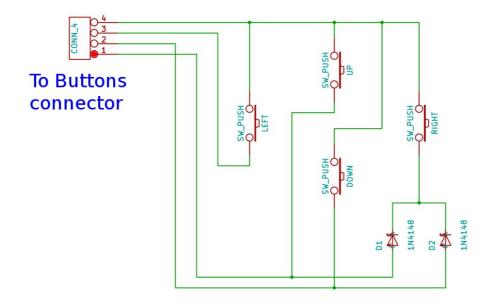
# 4.2. DIN 5 (MIDI In/Out)

On a MIDI Out socket pins 2, 4 and 5 are used. On a MIDI In socket only pins 4 and 5 are used.

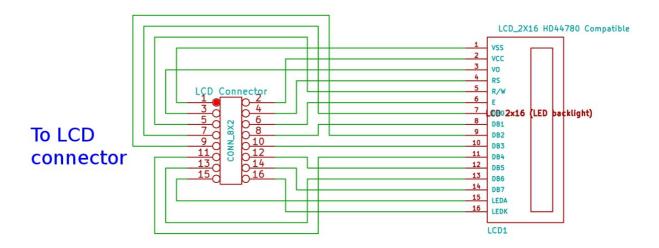




# 4.3. Buttons (Basic kit only)



#### 4.4. LCD



#### 4.5. LED

The LED connector has only 2 pins and a LED will work only in one orientation. There is no key on the connector but if the LED doesn't work in one orientation just reverse the connection.

### 4.6. Power switch

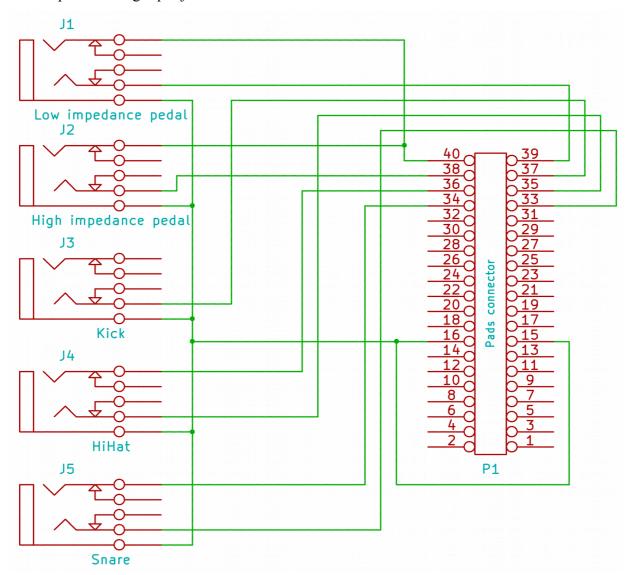
Power switch connector has only 2 pins and a power switch can be connected to it in either orientation or just replaced with a jumper.

### 4.7. Pads connectors

Pads connector 1		
Pin number	Input	
40	Pedal power	
39	Low impedance pedal	
38	High impedance pedal	
37	Kick	
36	HiHatE	
35	HiHatB	
34	SnareR	
33	SnareH	
32	RideE	
31	RideB	
30	CrashE	
29	CrashB	
28	Tom1R	
27	Tom1H	
26	Tom2R	
25	Tom2H	
24	Tom3R	
23	Tom3H	
22	Tom4R	
21	Tom4H	
20	Aux1R	
19	Aux1H	
18	Aux2R	
17	Aux2H	
16	Ground	
15	Ground	
14	Aux3R	
13	Aux3H	
12	Aux4R	
11	Aux4H	
10	Aux5R	
9	Aux5H	
8	Aux6R	
7	Aux6H	
6	Aux7R	
5	Aux7H	
4	Aux8R	
3	Aux8H	
2	Aux9R	
1	Aux9H	

Pads connector 2				
Pin number	Input			
20	Aux10R			
19	Aux10H			
18	Aux11R			
17	Aux11H			
16	Aux12R			
15	Aux12H			
14	Aux13R			
13	Aux13H			
12	Aux14R			
11	Aux14H			
10	Aux15R			
9	Aux15H			
8	Aux16R			
7	Aux16H			
6	Aux17R			
5	Aux17H			
4	Aux18R			
3	Aux18H			
2	Aux19R			
1	Aux19H			

Aux1H — Aux1 Head (Bow) input Aux1R — Aux1 Rim (Edge) input The example of wiring input jacks to the Pads connector 1 is shown below:



The rest of input jacks are wired to Pads connector 1 and Pads connector 2 as exampled above using Pads connector pinout.

### 5. Assembling MegaDrum from the Full kit

- 1. Remember that all connectors have pin 1 marked as red on the main board layout diagram.
- 2. Wire all required input jacks (or any other types of input sockets/connectors) to the Pads connectors cables.
- 3. Connect the Pads connectors cables to the main board (Pads connector 1 and Pads connector 2) making sure alignment is correct (pin 1 to wire 1).
- 4. Connect the Controls mini board to the main board (Rotary encoders connector and Buttons connector) making sure alignment is correct (pin 1 to wire 1).
- 5. Connect the LED to the main board (LED connector).
- 6. Connect the LCD to the main board (LCD connector) making sure alignment is correct (pin 1 to wire 1).
- 7. Connect MIDI In/Out sockets to the main board (MIDI In/Out connector) making sure

- alignment is correct (pin 1 to wire 1).
- 8. Connect the Power switch to the main board (Power switch connector).
- 9. Connect the USB socket to the main board (USB connector) making sure alignment is correct (pin 1 to wire 1).

MegaDrum is now ready and can be powered on. On the first connection to a PC all modern Oss (Windows XP/Vista/7, Mac OS X, Linux) will detect MegaDrum and automatically install required drivers.

# 6. Assembling MegaDrum from the Basic kit

- 1. Remember that all connectors have pin 1 marked as red on the main board layout diagram.
- 2. Wire all required input jacks (or any other types of input sockets/connectors) to the Pads connectors IDC sockets.
- 3. Connect the Pads connectors cables to the main board (Pads connector 1 and Pads connector 2) making sure alignment is correct (pin 1 to wire 1).
- 4. Wire buttons and diodes according to the Buttons diagram and connect to the main board (Buttons connector) making sure alignment is correct (pin 1 to wire 1).
- 5. Connect the LED to the main board (LED connector).
- 6. Connect the LCD to the main board (LCD connector) making sure alignment is correct (pin 1 to wire 1).
- 7. Connect the Power switch to the main board (Power switch connector).
- 8. Connect the USB socket to the main board (USB connector) making sure alignment is correct (pin 1 to wire 1).

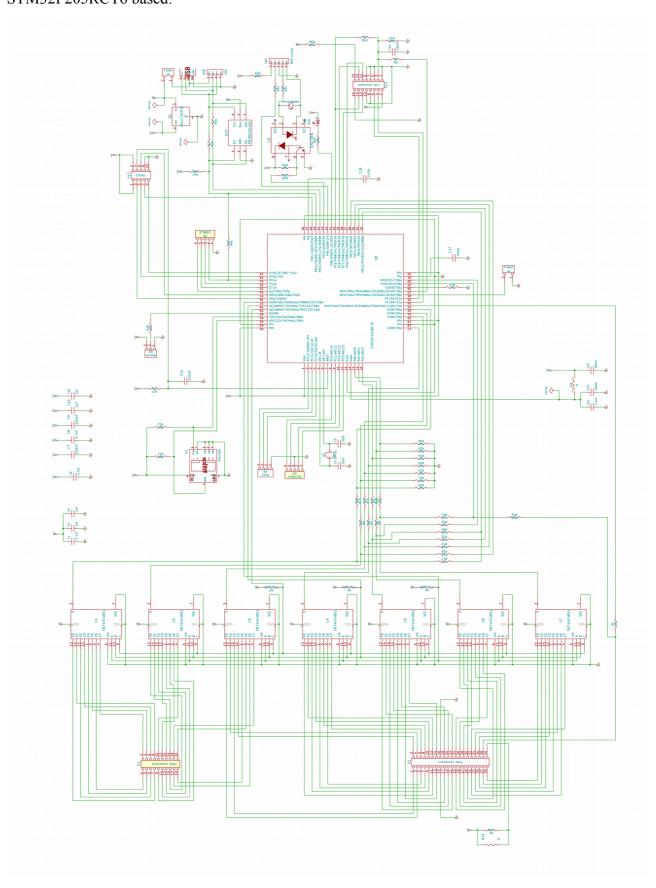
MegaDrum is now ready and can be powered on. On the first connection to a PC all modern Oss (Windows XP/Vista/7, Mac OS X, Linux) will detect MegaDrum and automatically install required drivers.

### 7. Assembling MegaDrum from the Minimal kit

The Minimal kit contains only a fully soldered and programmed main board. You will need to source all other external components elsewhere and do all the wiring according to the diagrams shown in the Connectors pinouts. After that the assembling is the same as for the Basic kit.

# 8. The main board schematic.

STM32F205RCT6 based:



# Atmega1284 based:

